

CEC Early College Concurrent Enrollment Courses

Course	Description	Credits
CAR 103	Carpentry Basics High School Instructor: Dan Ridgeway	4
Fall and	<i>o</i> ,	
Spring	Provides a basic introduction to construction work for all crafts,	
Enrollment	safety concerns and procedures, and the safety and use of hand	
	and power tools. This course specifically applies to construction	
	work.	
	Co-requisite: HVA107	
	Plans of Study: http://www.rrcc.edu/hvac/degrees-and-certificates	
HVA 107	Safety in the Workplace	2
IIVA 107	High School Instructor: Dan Ridgeway	2
Fall and	The series instructor builtingency	
Spring	Introduces the need for safety in the workplace and the role that	
Enrollment	OSHA has in helping to prevent and eliminate work-related injuries.	
	Introduces the need for emergency action plans, the proper use of	
	personal protective equipment (PPE), and hand and power tool	
	safety practices. Coves the use of stairway and ladders, roof work,	
	and electrical safety. Covers a variety of relevant first aid topics.	
	Co-requisite: CAR103	
	Plans of Study: http://www.rrcc.edu/hvac/degrees-and-	
	<u>certificates</u>	
MGD 101	Introduction to Computer Graphics	3
5 a. 11 a d	High School Instructor: Rebecca Havekotte	
Fall and	Introduces computer customs developed for graphics. Volumill	
Spring Enrollment	Introduces computer systems developed for graphics. You will learn hardware and software components used in multimedia	
Linominent	production and explore basic computer operations, file	
	management, scanning techniques, archiving capabilities, and	
	utilization of the multimedia department server and Internet	
	connection.	
	Prerequisites: N/A	
	Plans of Study:	
	http://www.rrcc.edu/sites/default/files/multimedia-	
	MultimediaGraphicsArts-POS.pdf	
	http://www.rrcc.edu/multimedia/degrees-and-certificates	
MGD 102	Introduction to Multimedia	3
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Fall and Spring Enrollment

High School Instructor: Rebecca Havekotte

Introduces the equipment and software used in multimedia production and the multimedia professions focus on current technology and equipment, such as scanners, printers, digital cameras, and computers. You will gain hands-on skills using today's technology for input and output in multimedia and design projects. Overview of software for multimedia will be explored.

Prerequisite: N/A Plans of Study:

http://www.rrcc.edu/sites/default/files/multimedia-MultimediaGraphicsArts-POS.pdf

http://www.rrcc.edu/multimedia/degrees-and-certificates